

Java Wildcards Meet Definition-Site Variance

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Outline

- Motivation for Variance.
- Brief History, Existing Approaches.
- What Is New Here:
Combine Definition-Site and Use-Site Variance.
 - Both in a single language, each using the other
 - VarJ Formal Calculus
 - Insights on Formal Reasoning
- Summary.

Subtyping – Inclusion Polymorphism

- Promotes reusability.
- Example: Java inheritance.

```
class Animal {  
    void speak() { }  
}  
class Dog extends Animal {  
    void speak() { print("bark"); }  
}  
class Cat extends Animal {  
    void speak() { print("meow"); }  
}
```

Generics – Parametric Polymorphism

type parameter

```
class List<X>
{
    void add(X x) { ... }

    X get(int i) { ... }

    int size() { ... }
}
```

- **List<Animal> ≡ List of Animals**
- **List<Dog> ≡ List of Dogs**

Generics – Parametric Polymorphism

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```
class List<X>
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```

write X

- `List<Animal>` \equiv List of Animals
- `List<Dog>` \equiv List of Dogs

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write X

read X

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- **List<Dog> ≡ List of Dogs**

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write X

read X

no X

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- `List<Dog>` \equiv List of Dogs

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write X


read X

no X


- `List<Animal>` \equiv List of Animals
- `List<Dog>` \equiv List of Dogs

Customized Lists

Generics and Subtyping

- Dog <: Animal (Dog **is an** Animal).
- Cat <: Animal (Cat **is an** Animal).
- List<Dog> <: List<Animal> 

Generics and Subtyping

- Dog `<: Animal` (Dog **is an** Animal).
- Cat `<: Animal` (Cat **is an** Animal).
- List<Dog> `<: List<Animal>` 



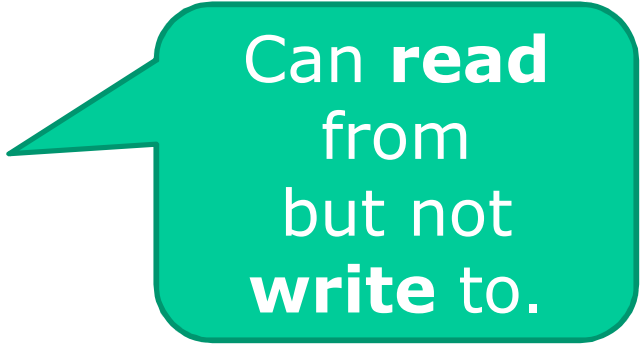
- A List<Animal> can add a Cat to itself.
A List<Dog> cannot.

Variance Introduction

- When is `C<Expr1>` a subtype of `C<Expr2>`?

```
class RList<X>
{
    X get(int i) { ... }

    int size() { ... }
}
```



Can read
from
but not
write to.

- It is safe to assume
`RList<Dog> <: RList<Animal>`.
- Why?

Flavors of Variance - Covariance

- Assuming `Dog <: Animal` (Dog **is an** Animal).

`Generic<Dog> <: Generic<Animal>`

Covariance

Flavors of Variance - Contravariance

- Assuming Dog `<: Animal` (Dog **is an** Animal).

`Generic<Animal>` `<: Generic<Dog>`

Contravariance

Four Flavors of Variance

Covariance: $T \leq U \Rightarrow c\langle T \rangle \leq c\langle U \rangle.$

Contravariance: $T \leq U \Rightarrow c\langle U \rangle \leq c\langle T \rangle.$

Bivariance: $c\langle T \rangle \leq c\langle U \rangle,$ for all T and U .

Invariance: $c\langle T \rangle \leq c\langle U \rangle,$ if $T \leq U$ and $U \leq T$.

- How do programmers specify variance?

Definition-Site Variance (C# / Scala)

- Programmer specifies variance **in definition** as in Scala and C#.
- Variance of a **type position**.
 - Return types: covariant.
 - Arguments types: contravariant.

```
class RList<+X> {  
    X get(int i) { ... }  
    int size() { ... }  
    // no method to add  
}
```

```
class WList<-X> {  
    void add(X x) { ... }  
    int size() { ... }  
    // no method to get  
}
```

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    int size() { ... }  
    // no method to get  
}
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Use-Site Variance (Java Wildcards)

```
class List<X>
{
    void add(X x) { ... }

    X get(int i) { ... }

    int size() { ... }
}
```

Use-Site Variance (Java Wildcards)

```
class List<X>
{
  void add(X x) { ... }
  X get(int i) { ... }
  int size() { ... }
}
```



List<? extends X>

Use-Site Variance (Java Wildcards)

```
class List<X>
{
    void add(X x) { ... }

    X get(int i) { ... }

    int size() { ... }
}
```



List<? super X>

Use-Site Variance (Java Wildcards)

```
class List<X>
{
    void add(X x) { ... }
    X get(int i) { ... }
    int size() { ... }
}
```



List<?>

Brief History: Definition-Site Variance

- Variance has been subject of many (ECOOP) papers.
- Definition-site variance has long history.
 - Introduced in late 80's:
 - Cook, ECOOP '89.
 - America & van der Linden, ECOOP '90.
 - Bracha & Griswold, OOPSLA, '93.
 - Formalized for C#: Emir et al, ECOOP '06.
 - Decidability of subtyping w/ variance: Kennedy & Pierce, FOOL '07.
 - Undecidable in general. Decidable fragment.

Brief History: Use-Site Variance

- Introduced:
Thorup & Torgersen, ECOOP '99.
- Generalized and formalized:
Igarashi & Viroli, ECOOP '02.
- Adopted by Java as Wildcards:
Torgersen et al, SAC '04.
- Soundness of Java Wildcards:
Cameron et al, ECOOP '08.
- Decidability still open:
Kennedy & Pierce, FOOL '07.
- Decidable fragment: Tate et al, PLDI '11.

Definition-Site vs. Use-Site Variance

- Definition-Site Cons:
 - Redundant Types:
 - `scala.collection.immutable.Map<A, +B>`
 - `scala.collection.mutable.Map<A, B>`
 - Generic with n parameters $\Rightarrow 3^n$ interfaces (or 4^n if bivariance is allowed).
- Use-Site Variance Cons:
 - Type signatures quickly become complicated.

```
Iterator<? extends Map.Entry<? extends K, V>>  
  createEntrySetIterator(  
    Iterator<? extends Map.Entry<? extends K, V>>)
```

Wildcards Criticism

- **“We simply cannot afford another wildcards” – Joshua Bloch.**
- **“Simplifying Java Generics by Eliminating Wildcards” – Howard Lovatt.**

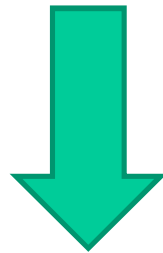
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Our Approach: Take Best of Both Worlds

- Take advantages. Remove disadvantages.
 - **Simpler type** expressions in Java (burden off clients).
 - **Less redundant** type definitions in C# and Scala.
- Adding **explicit** definition-site annotations to Java.
- VarJ Calculus.
 - Directly extends TameFJ with definition-site variance.
- Extends denotational approach:
PLDI 2011 (Altidor, Huang, Smaragdakis)

Fewer Wildcard Annotations

```
Iterator<? extends Map.Entry<? extends K, V>>  
    createEntrySetIterator(  
        Iterator<? extends Map.Entry<? extends K, V>>)
```



```
Iterator<Map.Entry<K, V>>  
    createEntrySetIterator(  
        Iterator<Map.Entry<K, V>>)
```

Extending Java with Definition-Site Variance

- Both kinds of annotations: easier for programmer, harder to typecheck

```
class ROStack1<+X> {  
    X pop() { ... }  
    List<? extends X> toList() { ... }  
}
```

Extending Java with Definition-Site Variance

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Extending Java with Definition-Site Variance

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```
class ROStack1<+X> {  
    X pop() { ... }  
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}
```



```
class ROStack2<+X> {  
    X pop() { ... }  
    <Y extends X> List<Y> toList() { ... }  
}
```

Method Type Parameter

Extending Java with Definition-Site Variance

- Both kinds of annotations: easier for programmer, harder to typecheck

```
class ROStack1<+X> {  
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}
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Method Type Parameter

VarJ: Java Calculus modeling Wildcards and Definition-Site Variance

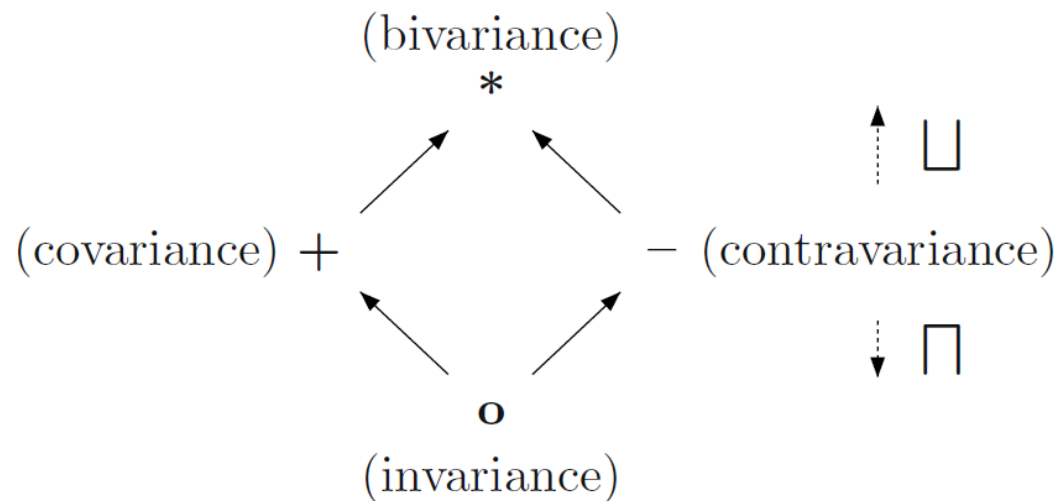
- Adding **explicit** definition-site annotations to Java.
 - Directly extends TameFJ with definition-site variance.
- Supports **full** complexities of the Java realization of variance.
 - Existential Types
 - Polymorphic Methods
 - Wildcard Capture
 - F-Bounded Polymorphism
- Type `Stack<? extends String>` modeled as $\exists X \rightarrow [\perp - \text{String}] . \text{Stack} \langle X \rangle$.

VarJ: Java Calculus modeling Wildcards and Definition-Site Variance

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- Type `Stack<? extends String>` modeled as $\exists X \rightarrow [\perp - \text{String}]. \text{Stack}\langle X \rangle$.

modeled as unknown (existential) type
with lower and upper bound

Standard Modeling: Variance Lattice



- Ordered by subtype constraint
(convention: also consider variances to be binary predicates).

- $+(T; T') \equiv T <: T'$
- $-(T; T') \equiv T' <: T$
- $o(T; T') \equiv +(T; T') \wedge -(T; T')$
- $*(T; T') \equiv true$

$$v \leq w \implies \left[v(T; T') \implies w(T; T') \right]$$

Variance of a Type

- When is $\mathbf{c}\langle Expr1 \rangle$ a subtype of $\mathbf{c}\langle Expr2 \rangle$?
- What about existential types?
 $\exists x \rightarrow [\perp\text{-String}].\text{Stack}\langle x \rangle$
- We answer more general question:
 When is $[U/x]T <: [U'/x]T$?
- **Key:** defined very general predicate:

$\text{var}(x; T)$

=

variance of type T with respect to type variable x .

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Subtype Lifting Lemma

- We generalize Emir et al.'s subtype lifting lemma.
- Goal property of var.

If:

(a) $v \leq \text{var}(\mathbf{x}; \mathbf{T})$

(b) $v(\mathbf{U}; \mathbf{U}')$

Then: $[\mathbf{U}/\mathbf{x}]\mathbf{T} <: [\mathbf{U}'/\mathbf{x}]\mathbf{T}$

- $\text{var}(\mathbf{x}; \text{Iterator}\langle\mathbf{X}\rangle) = \dagger$
and $\dagger(\text{Dog}; \text{Animal}) \equiv \text{Dog} <: \text{Animal}$

implies $\text{Iterator}\langle\text{Dog}\rangle <: \text{Iterator}\langle\text{Animal}\rangle$

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$\text{var}(x; \text{Iterator}\langle X \rangle) = +$

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Variance Composition

- Variance of variable x in type $A<B<C<x>>>?$
- In general, variance of variable x in type $c<E>?$

- $v_1 \otimes v_2 = v_3$. If:
 - Variance of variable x in type expression E is v_2 .
 - The def-site variance of class c is v_1 .
 - Then: variance of x in $c<E>$ is v_3 .

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Transform Operator

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 - The def-site variance of class c is v_1 .
 - Then: variance of x in $c<E>$ is v_3 .

Deriving Transform Operator

Example Case: $+ \otimes - = -$

- Class C is **covariant**.
- Type E is **contravariant in X**.
- Need to show $C\langle E \rangle$ is **contravariant in X**.
- For any T_1, T_2 :

- Hence, $c\langle E \rangle$ **contravariant in x**.

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- Class C is **covariant**.
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- Need to show $C\langle E \rangle$ is **contravariant in X**.
- For any T_1, T_2 :

$$T_1 <: T_2 \implies \text{(by contravariance of } E \text{)}$$

$$E[T_2/X] <: E[T_1/X] \implies \text{(by covariance of } C \text{)}$$

$$C\langle E[T_2/X] \rangle <: C\langle E[T_1/X] \rangle \implies$$

$$C\langle E \rangle[T_2/X] <: C\langle E \rangle[T_1/X]$$

- Hence, $C\langle E \rangle$ **contravariant in x**.

Summary of Transform

- Invariance transforms everything into invariance.
- Bivariance transforms everything into bivariance.
- Covariance preserves a variance.
- Contravariance reverses a variance.

Definition of variance transformation: \otimes

$$+ \otimes + = +$$

$$+ \otimes - = -$$

$$+ \otimes * = *$$

$$+ \otimes o = o$$

$$- \otimes + = -$$

$$- \otimes - = +$$

$$- \otimes * = *$$

$$- \otimes o = o$$

$$* \otimes + = *$$

$$* \otimes - = *$$

$$* \otimes * = *$$

$$* \otimes o = *$$

$$o \otimes + = o$$

$$o \otimes - = o$$

$$o \otimes * = o$$

$$o \otimes o = o$$

Definition of **var** predicate

Variance of Types and Ranges: $var(\mathbf{X}; \phi)$, where $\phi ::= \mathbf{B} \mid \mathbf{R} \mid \Delta$

$$var(\mathbf{X}; \mathbf{X}) = + \quad (\text{VAR-XX})$$

$$var(\mathbf{X}; \mathbf{Y}) = *, \text{ if } \mathbf{X} \neq \mathbf{Y} \quad (\text{VAR-XY})$$

$$var(\mathbf{X}; \mathbf{C}\langle\bar{\mathbf{T}}\rangle) = \prod_{i=1}^n (\mathbf{v}_i \otimes var(\mathbf{X}; \mathbf{T}_i)), \text{ if } VT(\mathbf{C}) = \bar{\mathbf{v}}\bar{\mathbf{X}} \quad (\text{VAR-N})$$

$$var(\mathbf{X}; \perp) = * \quad (\text{VAR-B})$$

$$var(\mathbf{X}; \exists\Delta.\mathbf{R}) = var(\mathbf{X}; \Delta) \sqcap var(\mathbf{X}; \mathbf{R}), \text{ if } \mathbf{X} \notin dom(\Delta) \quad (\text{VAR-T})$$

$$var(\mathbf{X}; \overline{\mathbf{Y} \rightarrow [\mathbf{B}_L - \mathbf{B}_U]}) = \prod_{i=1}^n \left((- \otimes var(\mathbf{X}; \mathbf{B}_{L_i})) \sqcap (+ \otimes var(\mathbf{X}; \mathbf{B}_{U_i})) \right) \quad (\text{VAR-R})$$

$$[var(\bar{\mathbf{X}}; \phi) = \bar{\mathbf{v}}] \equiv [\forall i, var(\mathbf{X}_i; \phi) = \mathbf{v}_i], \text{ where } \phi ::= \mathbf{B} \mid \mathbf{R} \mid \Delta \quad (\text{VAR-SEQ})$$

- See paper for further cases.

Definition of **var** predicate

Variance of Types and Ranges: $var(X; \phi)$, where $\phi ::= B \mid R \mid \Delta$

$$var(X; X) = + \quad (\text{VAR-XX})$$

$$var(X; Y) = *, \text{ if } X \neq Y \quad (\text{VAR-XY})$$

$$var(X; C\langle\bar{T}\rangle) = \prod_{i=1}^n (v_i \otimes var(X; T_i)), \text{ if } VT(C) = \bar{v}\bar{X} \quad (\text{VAR-N})$$

$$var(X; \perp) = * \quad (\text{VAR-B})$$

$$var(X; \exists\Delta.R) = var(X; \Delta) \sqcap var(X; R) \quad (\text{VAR-T})$$

$$var(X; \overline{Y \rightarrow [B_L - B_U]}) = \prod_{i=1}^n \left((- \otimes var(X; B_{U_i})) \right) \quad (\text{VAR-R})$$

$$[var(\bar{X}; \phi) = \bar{v}] \equiv [\forall i, var(X_i; \phi) = v_i], \text{ where } \phi ::= B \mid R \mid \Delta \quad (\text{VAR-SEQ})$$

definition-site
variance table

- See paper for further cases.

Type Checking Variance

$$CT(C) = \text{class } C \langle \overline{vX} \rightarrow [\dots] \rangle \triangleleft N \{ \dots \}$$

$$\overline{v} \leq \text{var}(\overline{X}; T)$$

$$\overline{- \otimes v} \leq \text{var}(\overline{X}; Y \rightarrow [B_L - B_U])$$

$$\overline{- \otimes v} \leq \text{var}(\overline{X}; T_i), \text{ for each } i$$

...

$$\frac{}{\vdash \langle Y \rightarrow [B_L - B_U] \rangle T \text{ m}(\overline{T \ x}) \{ \text{return } e; \} \text{ OK in } C \text{ (W-METH)}}$$

- Definition-site variance annotations are type checked using *var* predicate and assumed variances of each position.
- Soundness proof verifies variance reasoning is safe.

General Theory – Template for Adding Variance

- Variance composition:
$$V_1 \otimes V_2 = V_3$$
- Variance binary predicate:
$$v(\mathbf{T}; \mathbf{T}')$$
- Variance lattice:
$$V_1 \leq V_2$$
- Variance of a type:
$$\text{var}(\mathbf{x}; \mathbf{T})$$
- Relating variance to subtyping:
Subtype Lifting Lemma
- Variance of a position: See paper

Summary of Contributions

- Generics and subtyping coexist fruitfully.
- Model full complexities of Java wildcards **and** interaction with definition-site.
- Generalizes all previous related work.
- Resolve central questions in the design of any language involving parametric polymorphism and subtyping.
 - Variance of various types (e.g. existential types).
 - Variance of a position (e.g. polymorphic type bounds).
- Paper explains a lot more.