

Taming the Wildcards

Combining Definition- and Use-Site Variance

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Outline

- ▶ Motivation for Variance.
- ▶ Existing Approaches to Variance.
- ▶ Our Approach: Combine Def-Site and Use-Site Variance.
- ▶ Case Study and Results.
- ▶ Summary.

Motivation for Variance

- ▶ Generics have been added to mainstream languages (e.g. Java, Scala, C#) to support parametric polymorphism.
- ▶ Generics conflict with subtyping.
- ▶ `Dog <: Animal` does *not* imply `List<Dog> <: List<Animal>`.

```
List<Dog> ld = new ArrayList<Dog>();  
List<Animal> la = ld;  
la.add(new Cat());  
Dog d = ld.get(0); // Assigning a Cat to a Dog!
```

Introduction to Variance

- ▶ Under what conditions for type expressions $Exp1$ and $Exp2$ is $C\langle Exp1 \rangle$ a subtype of $C\langle Exp2 \rangle$?
- ▶ Four common flavors of variance:
 1. *Covariance*: $T <: U \implies C\langle T \rangle <: C\langle U \rangle$
 2. *Contravariance*: $T <: U \implies C\langle U \rangle <: C\langle T \rangle$
 3. *Bivariance*: $C\langle T \rangle <: C\langle U \rangle$ for all T and U .
 4. *Invariance*: $C\langle T \rangle <: C\langle U \rangle \implies T <: U$ and $U <: T$.
- ▶ Existing specifications: *Definition-Site* and *Use-Site* Variance

Definition-Site Variance

- ▶ As in Scala, the definition of generic class `C[X]` determines its variance.
- ▶ Each type parameter is declared with a variance annotation.
- ▶ It is safe to assume `RList[Dog] <: RList[Animal]` and `Func[Real, String] <: Func[Int, Object]`.
- ▶ The variances of each type parameter's positions should be at most the declared variance.

```
class RList[+X] { def get(i:Int):X }  
class Func[-K, +V] { def apply(k:K):V }  
class WList[-X] { def set(i:Int, x:X):Unit }
```

Use-Site Variance

- ▶ Clients declare desired variance at *use-site*.
- ▶ Java Wildcards.
 - ▶ `List<? extends T>` - covariant instantiation
 - ▶ `List<? super T>` - contravariant instantiation
 - ▶ `List<?>` - bivariant instantiation
 - ▶ `List<T>` - invariant instantiation
- ▶ `List<? extends Animal>` can call “`Animal get(int i)`” but not “`void set(int i, Animal a)`”.

```
void mapSpeak(List<? extends Animal> animals) {  
    for(int i = 0; i < animals.size(); i++)  
        animals.get(i).speak();  
}
```

Definition-Site: Pros and Cons

- ▶ Conceptual simplicity; class definition specifies its variance.
- ▶ Burden on library designers; not on users.
- ▶ Forces splitting the definitions of data types into co-, contra-, bi-, and invariant versions.
 - ▶ `scala.collection.immutable.Map[A, +B]`
`scala.collection.mutable.Map[A, B]`
 - ▶ A generic with n type parameters can require 3^n interfaces (or 4^n if bivariance is allowed).

Use-Site: Pros and Cons

- ▶ Flexibility: co-, contra-, and bivariate versions on the fly.
- ▶ Design classes in natural way, but burden shifts to users.
- ▶ Type signatures quickly become complicated.
- ▶ Heavy variance annotations required for subtyping; from Apache Commons-Collections Library:

```
Iterator<? extends Map.Entry<? extends K,V>>  
    createEntrySetIterator(  
        Iterator<? extends Map.Entry<? extends K,V>>)
```

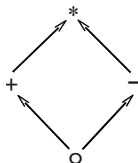

Our Approach: Combine Def-Site and Use-Site

- ▶ Take advantage of simplicity of def-site and flexibility of use-site variance.
- ▶ Flexibility of use-site removes need for redundant classes.
- ▶ Simplicity of def-site takes complexity burden off clients, and requires far fewer variance annotations for subtyping.
- ▶ Enable reasoning about classes with *both* def-site and use-site annotations.

Integrating Use-Site with Def-Site

```
class C[-X] { def set(arg1:X):Unit }
class D[+X] { def compare(arg2:C[+X]):Unit }
```

- ▶ $C[+X]$ says to pass X to a version of C that is *at least* covariant.
- ▶ Use-site annotation corresponds to a *join* operation in the standard variance lattice.



- ▶ Variance of X in $C[v_u X]$ is $v_c \sqcup v_u$, where v_c is def-site var of C .

Variance Composition

- ▶ What is variance of X in $A\langle B\langle C\langle X\rangle\rangle\rangle$? (Ignore use-site)
- ▶ In general, what is variance of X in $C\langle E\rangle$?
- ▶ Defined “transform” binary operator \otimes to reason about variance of arbitrarily nested type expressions.
- ▶ $v_1 \otimes v_2 = v_3$
If the variance of a type variable X in type expression E is v_2 and the def-site variance of class C is v_1 , then the variance of X in type expression $C\langle E\rangle$ is v_3 .

Deriving Transform Operator

- ▶ Example Case $+ \otimes - = -$

Need to show $C\langle E \rangle$ is contravariant wrt X when generic C is covariant in its type parameter and type expression E is contravariant in X . This holds because, for any T_1, T_2 :

$$\begin{aligned}
 T_1 <: T_2 &\implies && \text{(by contravariance of } E) \\
 E[T_2/X] <: E[T_1/X] &\implies && \text{(by covariance of } C) \\
 C\langle E[T_2/X] \rangle <: C\langle E[T_1/X] \rangle &\implies \\
 C\langle E \rangle[T_2/X] <: C\langle E \rangle[T_1/X]
 \end{aligned}$$

Hence, $C\langle E \rangle$ is contravariant with respect to X .

- ▶ See paper for remaining cases.

Summary of Transform

- ▶ Invariance transforms everything into invariance.
- ▶ Bivariance transforms everything into bivariance.
- ▶ Covariance preserves a variance.
- ▶ Contravariance reverses it.

Definition of variance transformation: \otimes

$$+ \otimes + = +$$

$$- \otimes + = -$$

$$* \otimes + = *$$

$$o \otimes + = o$$

$$+ \otimes - = -$$

$$- \otimes - = +$$

$$* \otimes - = *$$

$$o \otimes - = o$$

$$+ \otimes * = *$$

$$- \otimes * = *$$

$$* \otimes * = *$$

$$o \otimes * = o$$

$$+ \otimes o = o$$

$$- \otimes o = o$$

$$* \otimes o = *$$

$$o \otimes o = o$$

Def-Site Inference via Variance Calculus: *VarLang*

► Java Classes:

```
class C<X> {
  X    foo (C<? super X> csx) { ... }
  void bar (D<? extends X> dsx) { ... }
}
class D<Y> { void baz (C<Y> cx) { ... } }
```

► Translation to *VarLang*:

```
module C<X> { X+, C<-X>- , void+, D<+X>- }
module D<Y> { void+, C<oY>- }
```

Constraint Generation

```
module C<X> { X+, C<-X>- , void+ , D<+X>- }
module D<Y> { void+ , C<oY>- }
```

- ▶ Generate constraints from *VarLang* modules

$$\begin{array}{l}
 \text{foo return type} \implies c \sqsubseteq + \otimes \underbrace{+}_X = + \\
 \text{foo arg type} \implies c \sqsubseteq - \otimes \underbrace{(c \sqcup -)}_{C<-X>} \\
 \text{bar arg type} \implies c \sqsubseteq - \otimes \underbrace{(d \sqcup +)}_{D<+X>} \\
 \text{baz arg type} \implies d \sqsubseteq - \otimes \underbrace{(c \sqcup o)}_{C<oY>}
 \end{array}$$

Constraints Enable Checking

```
class C<X> {  
  X    foo (C<? super X> csx) { ... }  
  void bar (D<? extends X> dsx) { ... }  
}  
class D<Y> { void baz (C<Y> cx) { ... } }
```

- ▶ C cannot be contravariant.
 - ▶ foo return type $\implies c \sqsubseteq +$ but $- \not\sqsubseteq +$
- ▶ Constraints correspond to checking def-site variance annotations.

Constraint Solving Enables Inference

$$\begin{array}{ll}
 \text{foo return type} & \implies c \sqsubseteq + \\
 \text{foo arg type} & \implies c \sqsubseteq - \otimes (c \sqcup -) \\
 \text{bar arg type} & \implies c \sqsubseteq - \otimes (d \sqcup +) \\
 \text{baz arg type} & \implies d \sqsubseteq - \otimes (c \sqcup o)
 \end{array}$$

- ▶ Trivial solution: $c = o$ and $d = o$.
- ▶ Most general solution: $c = +$ and $d = -$.
- ▶ Solve constraints by fix-point computation running in polynomial of the program size ($\#$ of constraints).

Case Study: Def-Site Inference for Java

- ▶ Mapped Java classes to *VarLang* modules.
 - ▶ Argument types map to contravariant positions.
 - ▶ Types of non-final fields map to covariant and contravariant.
 - ▶ etc.
- ▶ Applied inference to large, standard Java libraries.
- ▶ Example inferences: `java.util.Iterator<E>` is covariant and `java.util.Comparator<T>` is contravariant.

Sample Results from Inference

| Library | | # Type defs | # Gen defs | Type Definitions | |
|-------------------|------------|----------------|---------------|------------------|---------|
| | | | | invar. | variant |
| java.* | classes | 5550 | 99 | 69% | 31% |
| | interfaces | 1710 | 44 | 43% | 57% |
| | total | 7260 | 143 | 61% | 39% |
| JScience | classes | 70 | 25 | 76% | 24% |
| | interfaces | 51 | 11 | 55% | 45% |
| | total | 121 | 36 | 69% | 31% |
| Apache Collec. | classes | 226 | 187 | 66% | 34% |
| | interfaces | 23 | 22 | 55% | 45% |
| | total | 249 | 209 | 65% | 35% |
| Google | classes | 204 | 101 | 90% | 10% |
| | interfaces | 35 | 26 | 46% | 54% |
| Guava | total | 239 | 127 | 81% | 19% |

- ▶ Analysis was modular but conservative (e.g. ignored method bodies).
 - ▶ “foo(List<Animal> arg)” could have been “foo(List<? extends Animal> arg)”.

Summary

- ▶ Combine def-site and use-site variance to reap their advantages and remove their disadvantages.
- ▶ Our reasoning enables adding def-site variance inference to Java and checking Scala classes with use-site variance annotations.
- ▶ Analysis over Java libraries shows potential impact even with a conservative analysis.
- ▶ See PLDI 2011 paper for further details.