

Type Theory Tutorial

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Logic Seminar Lecture

- Brief Motivation for Type Systems.
- Example Type System/Programming Language (PL).
 - ▶ Presenting *MiniLang*: A simple programming language of numbers and strings.
 - ▶ Syntax
 - ▶ Static Semantics (Type Checking)
 - ▶ Dynamic (Operational) Semantics (Evaluation)
 - ▶ Safety Theorems: Preservation + Progress
- Twelf Tutorial
 - ▶ Mechanization of *Minilang*

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 - ▶ Requirements **not checked** in the language of the library.
 - ▶ Leaking confidential information to unauthorized users.

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- Best explained with an example: **MiniLang**

- **Concrete syntax** is what humans write.
- **Abstract syntax** is what computers reason over.

<i>Category</i>	<i>Item</i>	<i>Abstract</i>	<i>Concrete</i>
<i>Expression</i>	e	$::=$	
		x	x
		$\text{num}[n]$	n
		$\text{str}[s]$	' s '
		$+(e_1; e_2)$	$e_1 + e_2$
		$^(e_1; e_2)$	$e_1 \wedge e_2$
		$\text{let}(x; e_1; e_2)$	$\text{let } x \text{ be } e_1 \text{ in } e_2$

Example Expressions

Abstract

`+(num[5]; +(num[4]; num[3]))`

`^(str[john]; ^(x; str[doe]))`

`let(hours; num[24];
+(hours; num[3]))`

Concrete

`5 + 4 + 3`

`'john' ^ x ^ 'doe'`

`let hours be 24 in hours+24`

Inference Rules

- Semantics of terms (ASTs) defined w/ inference rules.
- Rules have the following form.

$$\frac{\overbrace{J_1 \quad J_2 \quad \dots \quad J_n}^{\text{premises}}}{\underbrace{J}_{\text{conclusion}}} \text{Rule Label}$$

- No premises means axiom.

Static Semantics (Type Checking Rules)

$$\frac{}{\Gamma \vdash \text{num}[n]: \text{num}} \text{T.1}$$

$$\frac{}{\Gamma \vdash \text{str}[s]: \text{str}} \text{T.2}$$

$$\frac{(x, \tau) \in \Gamma}{\Gamma \vdash x: \tau} \text{T.3}$$

$$\frac{\Gamma \vdash e_1: \text{num} \quad \Gamma \vdash e_2: \text{num}}{\Gamma \vdash +(e_1; e_2): \text{num}} \text{T.4}$$

$$\frac{\Gamma \vdash e_1: \text{str} \quad \Gamma \vdash e_2: \text{str}}{\Gamma \vdash \wedge(e_1; e_2): \text{str}} \text{T.5}$$

$$\frac{\Gamma \vdash e_1: \tau_1 \quad \Gamma, x: \tau_1 \vdash e_2: \tau_2}{\Gamma \vdash \text{let}(x; e_1; e_2): \tau_2} \text{T.6}$$

Example Type Derivation

$$\frac{\frac{\frac{}{\vdash \text{num}[24]: \text{num}} \text{T.1} \quad \frac{\frac{\frac{}{\text{hrs:num} \vdash \text{hrs}: \text{num}} \text{T.3} \quad \frac{}{\text{hrs:num} \vdash \text{num}[3]: \text{num}} \text{T.1}}{\text{hrs:num} \vdash +(hrs; \text{num}[3]): \text{num}} \text{T.4}}{\vdash \text{let}(hrs; \text{num}[24]; +(hrs; \text{num}[3])): \text{num}} \text{T.6}}{\vdash \text{let}(hrs; \text{num}[24]; +(hrs; \text{num}[3])): \text{num}} \text{T.6}}$$

Example Type Check Failure

$$\frac{\frac{}{\vdash \text{num}[24]: \text{num}} \text{ T.1} \quad \frac{\frac{}{\text{hrs:num} \vdash \text{hours}: \text{num}} \text{ T.3} \quad \frac{}{\text{hrs:num} \vdash \text{str}[\text{abc}]: \text{str}} \text{ T.1}}{\text{hrs:num} \vdash +(\text{hours}; \text{str}[\text{abc}]): \text{Fail}}}{\vdash \text{let}(\text{hrs}; \text{num}[24]; +(\text{hrs}; \text{str}[\text{abc}])}$$

Dynamic (Operational) Semantics (Evaluation)

- Defining how to “execute” expressions in *MiniLang*.
- Specifically, defining a **transition system**/relation \mapsto between expressions to evaluate them to **values**.
- First, need to define values:

$$\frac{}{\text{num}[n] \text{ value}}$$
$$\frac{}{\text{str}[s] \text{ value}}$$

$$\frac{e_1 \mapsto e'_1}{+(e_1; e_2) \mapsto +(e'_1; e_2)} \text{ D.1}$$

$$\frac{e_2 \mapsto e'_2}{+(\text{num}[n_1]; e_2) \mapsto +(\text{num}[n_1]; e'_2)} \text{ D.2}$$

$$\frac{n_1 + n_2 = n_3}{+(\text{num}[n_1]; \text{num}[n_2]) \mapsto \text{num}[n_3]} \text{ D.3}$$

$$\frac{e_1 \mapsto e'_1}{\hat{\wedge}(e_1; e_2) \mapsto \hat{\wedge}(e'_1; e_2)} \text{ D.4}$$

$$\frac{e_2 \mapsto e'_2}{\hat{\wedge}(\text{str}[s_1]; e_2) \mapsto \hat{\wedge}(\text{str}[s_1]; e'_2)} \text{ D.5}$$

$$\frac{s_1 \hat{\wedge} s_2 = s_3}{\hat{\wedge}(\text{str}[s_1]; \text{str}[s_2]) \mapsto \text{str}[s_3]} \text{ D.6}$$

$$\frac{e_1 \mapsto e'_1}{\text{let}(x; e_1; e_2) \mapsto \text{let}(x; e'_1; e_2)} \text{ D.7}$$

$$\frac{e_1 \text{ value}}{\text{let}(x; e_1; e_2) \mapsto [e_1/x]e_2} \text{ D.8}$$

Safety Theorem – Preservation

- If e is a well-typed expression that is not a value, then performing an evaluation step on e does not change its type.
- Formally, if $e : \tau$ and $e \mapsto e'$, then $e' : \tau$.

Safety Theorem – Preservation

- If e is a well-typed expression that is not a value, then performing an evaluation step on e does not change its type.
- Formally, if $e : \tau$ and $e \mapsto e'$, then $e' : \tau$.
- Relates the compile-time analysis (type checking rules) with the run-time behavior (evaluation rules).
- Important property for real programming languages.

Preservation Motivation

What if Java did not preserve types during evaluation?

```
int x;    // 4 bytes in Java
double y; // 8 bytes in Java
```

```
x =      x + 8
```

What if this evaluated to a double?

Preservation Proof – Addition Case 1

Proof by induction on the **possible** typing and evaluation combinations.

Case: (T.4, D.3)

$$\frac{\text{num}[n_1] : \text{num} \quad \text{num}[n_2] : \text{num}}{+(\text{num}[n_1]; \text{num}[n_2]) : \text{num}} \text{ T.4}$$

$$\frac{n_1 + n_2 = n_3}{+(\text{num}[n_1]; \text{num}[n_2]) \mapsto \text{num}[n_3]} \text{ D.3}$$

Using rule T.1:

$$\frac{}{\text{num}[n_3] : \text{num}} \text{ T.1} \quad \square$$

Preservation Proof – Addition Case 2

Case: (T.4, D.1)

$$\frac{e_1 : \text{num} \quad e_2 : \text{num}}{+(e_1; e_2) : \text{num}} \text{ T.4} \qquad \frac{e_1 \mapsto e'_1}{+(e_1; e_2) \mapsto +(e'_1; e_2)} \text{ D.1}$$

We assume preservation holds for subexpressions. Hence, by the **inductive hypothesis**, $e_1 : \text{num}$ and $e_1 \mapsto e'_1$ implies $e'_1 : \text{num}$. Rule T.4 gives us:

$$\frac{e'_1 : \text{num} \quad e_2 : \text{num}}{+(e'_1; e_2) : \text{num}} \text{ T.4} \quad \square$$

Preservation Proof – Addition Case 3

Case: (T.4, D.2)

$$\frac{\text{num}[n_1]: \text{num} \quad e_2: \text{num}}{+(\text{num}[n_1]; e_2): \text{num}} \text{ T.4}$$

$$\frac{e_2 \mapsto e'_2}{+(\text{num}[n_1]; e_2) \mapsto +(\text{num}[n_1]; e'_2)} \text{ D.2}$$

Since $e_2: \text{num}$ and $e_2 \mapsto e'_2$, by the inductive hypothesis, $e'_2: \text{num}$.

Rule T.4 gives us:

$$\frac{\frac{\text{num}[n_1]: \text{num}}{\text{num}[n_1]: \text{num}} \text{ T.1} \quad e'_2: \text{num}}{+(\text{num}[n_1]; e'_2): \text{num}} \text{ T.4} \quad \square$$

Preservation Proof – Remaining Cases

- Remaining cases in preservation proof apply similar reasoning.
- We show one more case involving a common lemma.

- For a case in the preservation proof, we need the **Substitution Lemma**:
- In words, we can substitute subexpressions that are of the same type in an expression e without changing the type of e .

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- In words, we can substitute subexpressions that are of the same type in an expression e without changing the type of e .
- Formally:
If $\Gamma \vdash e' : \tau'$ and $\Gamma, y : \tau' \vdash e : \tau$, then $\Gamma \vdash [e'/y]e : \tau$.
- Proof of this lemma by induction on the structure of e .

Preservation Proof – Let Case

Case: (T.6, D.8)

$$\frac{e_1 : \tau_1 \quad x : \tau_1 \vdash e_2 : \tau_2}{\text{let}(x; e_1; e_2) : \tau_2} \text{T.6}$$

$$\frac{e_1 \text{ value}}{\text{let}(x; e_1; e_2) \mapsto [e_1/x]e_2} \text{D.8}$$

Since $e_1 : \tau_1$ and $x : \tau_1 \vdash e_2 : \tau_2$, by **substitution lemma**, we have $[e_1/x]e_2 : \tau_2$. \square

We have completed the proof of preservation!

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- Type safety ensure program behavior is well-defined throughout its execution.
- Proving language properties are important (e.g. ruling out certain errors, publishing).
- But proofs are long, error prone, and difficult to validate.
- Automated support for **deriving proofs** and **checking proofs** of language properties.
 - ▶ Twelf, Coq, Isabelle, Agda, ...

- Programming languages can be defined using formal mathematical specification.
 - ▶ Which programs are allowed.
 - ▶ How a program executes.
- Formal specification enables proving language properties.
- Type system = formally defined language with types.
- Type safety theorems (e.g. preservation) establish relationship between compile-time analysis and run-time behavior.